

CHIRP - Feature # 2351

Status:	In Progress	Priority:	Normal
Author:	Zach Welch	Category:	
Created:	02/24/2015	Assignee:	Zach Welch
Updated:	03/01/2015	Due date:	
Chirp Version:	daily		
Model affected:	(All models)		
Subject:	move drivers and UI into new directories		
Description	<p>The chirp directory is cluttered. Most of the files therein define radios, but some implement core functionality. These two groups of files should be separated to reduce clutter and improve clarity. As a bonus, this will help decouple some modules (e.g. any module/script that uses 'from chirp import *' to import all radios).</p> <p>I propose a new radios/ top-level directory.</p>		

Associated revisions

Revision 2428:d135e492dfa3 - 03/03/2015 07:09 am - Zach Welch

Move drivers into chirp/drivers/ (#2351)

CHIRP now supports enough devices that the chirp/ directory has become cluttered. This creates unnecessary coupling when importing all of these modules. This patch moves all of the drivers to their own directory and then chases down all of the stale import references.

Revision 2429:5ea1d3ec423c - 03/03/2015 07:15 am - Zach Welch

Move chirpui/ to chirp/ui/ (#2351)

Revision 2455:15f1ce3a483d - 03/04/2015 07:14 am - Dan Smith

Fix Win32 build after drivers split

The patch to split out the drivers tree broke the win32 build (and execution) in several places. This fixes that.

Fallout from #2351

History

#1 - 03/01/2015 01:34 pm - Zach Welch

After discussion on the mailing list, it was decided to move the drivers into chirp/drivers/.

I have posted patches to implement this feature, but they are waiting for other pending commits to clear (to avoid causing extra work for others).

#2 - 03/01/2015 03:02 pm - Zach Welch

- Status changed from New to In Progress

#3 - 03/01/2015 04:24 pm - Zach Welch

- Subject changed from move radios into a new directory to move drivers and UI into new directories

#4 - 03/01/2015 04:25 pm - Zach Welch

I also now have a patch ready to move the UI modules into chirp/ui/.